

Mix and Match

Subject: Social Studies **Grade Level:** K-2

Concept: Economic Concepts **Method:** Problem-Based Learning

OVERVIEW

Students will be grouped and draw three cards from 3 different buckets. Each bucket will be a different category- Animal/person, something found outside, and something found at home. Students will think about how they can combine the cards they're choosing product or business idea.

Connection to Entrepreneurship: Students will create new business ideas from three cards.

